

2007 Blue Gray Tournament Rules

Tournament Rules

1. Mandatory play requirement: all players must play at least 6 defensive outs. No player sits 2 consecutive innings.
2. Continuous batting order must be used.
3. Courtesy runner for the catcher at any time; you must run for the catcher with two outs. No courtesy runner for the pitcher.
4. Courtesy runner is the last out
5. Home team is determined by coin flip during pool play.

Run Rules

1. All divisions will have a 15 run rule after 3 innings, a 10 run rule after 4 innings, and an 8 run rule after 5 innings.

Pitching Rules

1. Pitchers may pitch a total of 27 outs for through the semi finals. Three additional outs will be added to the Championship Game. If you pitch 18 outs in a single day or game, you must have one calendar days rest before you can pitch your remaining outs.
2. A violation of the pitching rules will result in a forfeited game.
3. The numbers of outs are outs that are charged against the pitcher only. If a pitcher is at the next to the last out allowed to him and a double or triple play is made (continuation) only the first out will be charged to him and he will have completed his allowed outs. The pitcher must leave the mound after the play is completed. The pitcher will not be penalized for his team making an extra out on the double or triple play.

Game Time Limits

1. All divisions – no new inning will start after 1 hour and 30 minutes unless required to break a tie.
2. The Final Championship Game will have no time limit. Run rule is in effect.

Tie Games

1. All games must have a winner. No games will end in a tie.

Tie Breakers

1. Head to Head
2. Runs Allowed
3. Runs Scored
4. Coin Flip

Elimination Round

1. Highest seeded team will be the home team. If opponents were the same seed in their respective pools, tie breakers 2-4 apply.

Safety

1. Runners will be called out if the runner does not attempt to avoid contact. This is an umpire judgment call. (7.08-a3)
2. **Position players cannot block the bag without the ball (including home plate.)** This is a judgment call by the umpire and his decision is final.
3. No fake bunts: when a batter squares to bunt he must bunt or take the pitch. Any batter who fakes a bunt and then swings at the pitch will be called out and all runners returned to their bases. If there is a second offense the third base coach will be ejected from the game.

4. Batters may be removed from a game for throwing a bat in an unsafe manner; it is the umpire's discretion. No out will result from the player's removal. If affected team is batting continuous line-up, the removed player's position will be passed over with no out charged.